



08.11.2019

I ENCONTRO DE METAIS

DA UFCG

THE
GAME OF THRONES
Ramin Djwadi



Adaptação estruturada
para o evento
I ENCONTRO DE METAIS DA UFCG

Arranjo Laudemir Ramos

THE GAME OF THRONES

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩ = 55

The musical score is divided into two systems. The first system includes parts for Trompete em Sib I, Trompete em Sib II, Trombone I, Trombone II, Trombone III, Trombone baixo, Eufônio C, Tuba, and Trombone Contra-baixo. The second system includes parts for Tpte., Trne., and Tba. The score is in 6/8 time with a tempo of 55 beats per minute. Dynamics include *mf*, *fp*, *p*, and *mp*. The Trombone I part features a rhythmic pattern of eighth notes. The Trombone II, III, and baixo parts play sustained notes. The Trombone Contra-baixo part has a rhythmic pattern of eighth notes. The second system features a complex rhythmic pattern for the Tpte. and Trne. parts, with the Tba. part playing a sustained note.

A

10

Tpte. *p*

Tpte. *p*

Trne. *p*

Trne. *mp* *p*

Trne. *mf* *p*

Trne. b. *p*

Euf. *mp* *mf*

Tba. *mp*



14

To Coda

Tpte. *p*

Tpte. *p*

Trne. *mp* *p*

Trne. *mf*

Trne. *p*

Trne. b. *p*

Euf. *mf*

Tba. *mp*

B

19

Tpt.

Tpt.

Trne.

Trne.

Trne.

Trne. b.

Euf.

Tba.

f

f

f

mf

mf

mf

f

f

24

Tpt.

Tpt.

Trne.

Trne.

Trne.

Trne. b.

Euf.

Tba.

f

29 **C**

Tpte.
 Tpte.
 Trne.
 Trne.
 Trne.
 Trne. b.
 Euf.
 Tba.

mf



34 **D**

Tpte.
 Tpte.
 Trne.
 Trne.
 Trne.
 Trne. b.
 Euf.
 Tba.

p

p

p

39

Musical score for measures 39-43. The score includes parts for Tpt. (Trumpet), Trne. (Trumpet), Trne. b. (Trumpet in B-flat), Euf. (Euphonium), and Tba. (Tuba). The key signature is B-flat major. The music features various rhythmic patterns and dynamics such as *mp* and *p*.



E

44

Musical score for measures 44-48. The score includes parts for Tpt. (Trumpet), Trne. (Trumpet), Trne. b. (Trumpet in B-flat), Euf. (Euphonium), and Tba. (Tuba). The key signature is B-flat major. The music features various rhythmic patterns and dynamics such as *p*. A section marker 'E' is present above the first measure of this system.

49

Tpte.
Tpte.
Trne.
Trne.
Trne.
Trne. b.
Euf.
Tba.

52 **D.S. al Coda**

Tpte.
Tpte.
Trne.
Trne.
Trne.
Trne. b.
Euf.
Tba.

ff
ff
ff
ff
ff
ff
ff
ff

THE GAME OF THRONES

Trompete em Sib I A

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩ = 55

4

p

8

p

12

A

p

15

To Coda

p

19

B

f

27

C

37

D

8

E

p

D.S. al Coda

53

ff

THE GAME OF THRONES

Trompete em Sib I B

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

4

p

8

p

12

A

p

15

To Coda

p

19

B

f

27

C

37

D

8

E

p

D.S. al Coda

53

ff

THE GAME OF THRONES

Trompete em Sib II A

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

$\text{♩} = 55$

4

8

12

A

15

To Coda

19

B

27

C

37

D

8

E

52

D.S. al Coda

ff

Detailed description: This is a musical score for Trompete em Sib II A. It consists of eight staves of music. The first staff starts with a tempo marking of quarter note = 55, a 4-measure rest, and a repeat sign. The music is in 6/8 time and begins with a piano (p) dynamic. The second staff continues the melodic line. The third staff has a section labeled 'A' starting at measure 12. The fourth staff is marked 'To Coda' and ends with a coda symbol. The fifth staff has a section labeled 'B' starting at measure 19, which includes a forte (f) dynamic. The sixth staff has a section labeled 'C' starting at measure 27. The seventh staff has sections labeled 'D' and 'E' starting at measure 37, with an 8-measure rest. The eighth staff starts at measure 52 with 'D.S. al Coda' and ends with a forte fortissimo (ff) dynamic. The score includes various musical notations such as rests, dynamics, articulation marks, and repeat signs.

THE GAME OF THRONES

Trompete em Sib II B

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

4

8

12

16

19

27

37

52

p

f

ff

A

B

C

D

E

To Coda

D.S. al Coda

THE GAME OF THRONES

Trombone I A

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

mf

6

mp *mp*

13 **A**

p *mp*

17 **To Coda**

p

21 **B**

f

29 **C**

f

37 **D**

p

43 **E**

p

48 **D.S. al Coda**

p

53 **⊙**

p

THE GAME OF THRONES

Trombone I B

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

The musical score is written in bass clef, 6/8 time, and B-flat major. It consists of several systems of music with various dynamics and articulations. The first system (measures 1-6) starts with a mezzo-forte (*mf*) dynamic and features a steady eighth-note pattern. The second system (measures 7-12) begins with a mezzo-piano (*mp*) dynamic and includes a double bar line with a '2' above it, indicating a second ending. The third system (measures 13-17) is marked with a first ending bracket 'A' and includes piano (*p*) and mezzo-piano (*mp*) dynamics. The fourth system (measures 18-28) starts with a 'To Coda' instruction, followed by a first ending bracket 'B' and a forte (*f*) dynamic. The fifth system (measures 29-36) is marked with a first ending bracket 'C' and features long, sweeping notes. The sixth system (measures 37-43) is marked with a first ending bracket 'D' and includes a dynamic wedge. The seventh system (measures 44-49) is marked with a first ending bracket 'E' and includes another dynamic wedge. The eighth system (measures 50-52) is marked 'D.S. al Coda' and features a dynamic wedge. The final system (measures 53-54) begins with a Coda symbol and ends with a fortissimo (*ff*) dynamic.

mf

7 *mp* *mp*

13 **A** *p* *mp* *p*

18 **To Coda** **B** *f*

29 **C**

37 **D**

44 **E**

50 **D.S. al Coda**

53 *ff*

THE GAME OF THRONES

Trombone II A

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

fp *p*

p

13 **A** To Coda

mf *mf*

19 **B**

mf

29 **C**

35 **D**

mp

45 **E** D.S. al Coda

mp

53 **⊕**

ff

THE GAME OF THRONES

Trombone II B

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

fp *p*

8

p

13 **A** To Coda

mf *mf*

19 **B**

mf

25

mf

29 **C**

mf

35 **D**

mp

45 **E** D.S. al Coda

mf

53 **⊕**

ff

THE GAME OF THRONES

Trombone III A

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

The musical score is written for Trombone III A in a bass clef, 6/8 time signature, and B-flat major key. It begins with a tempo marking of quarter note = 55. The first staff (measures 1-11) features a melodic line with dynamics *fp* and *mf*. A repeat sign with first and second endings is present. Measure 12 starts section A, a sixteenth-note rhythmic pattern with dynamics *p* and *mf*. Measure 17 is marked 'To Coda' and continues the sixteenth-note pattern. Measure 21 starts section B, a sixteenth-note pattern with dynamics *mf*. Measure 27 starts section C, another sixteenth-note pattern. Measure 32 continues section C. Measure 37 starts section D, a melodic line with dynamics *p*. Measure 45 starts section E, a melodic line with dynamics *p* and *ff*, ending with the instruction 'D.S. al Coda'. Measure 53 is a final sixteenth-note pattern with dynamics *ff*.

THE GAME OF THRONES

Trombone III B

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩ = 55

fp *mf*

12 **A**

p

17 **To Coda**

p

21 **B**

mf

27 **C**

mf

32

mf

37 **D**

p

45 **E** **D.S. al Coda**

p

53 **Φ**

ff

THE GAME OF THRONES

Trombone baixo A

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

8

13

A To Coda

19

B

24

29

C

35

D

45

E D.S. al Coda

53

ff

THE GAME OF THRONES

Trombone baixo B

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

The musical score is written in bass clef with a key signature of two flats (B-flat and E-flat) and a 6/8 time signature. It begins with a tempo marking of quarter note = 55. The first measure is marked *fp* (fortissimo piano) and features a half note. The second measure is marked *p* (piano) and features a half note. From the third measure onwards, there is a series of eighth notes with accents. A repeat sign with first and second endings is present. Section A (measures 13-18) is marked *p* and consists of eighth notes with accents. Section B (measures 19-25) includes a double bar line, a first ending bracket with a '2' above it, and eighth notes with accents. Section C (measures 26-31) is marked *mf* (mezzo-forte) and features eighth notes with accents. Section D (measures 37-44) is marked *p* and includes a first ending bracket with a '5' above it. Section E (measures 45-52) is marked *D.S. al Coda* and features eighth notes with accents. The score concludes with a Coda symbol (a circle with a vertical line) and a final measure marked *ff* (fortissimo).

8

13 **A** To Coda

19 **B** 2

26 **C** *mf*

32

37 **D** 5 *p*

45 **E** D.S. al Coda

53 **⊕** *ff*

Eufônio B \flat A THE GAME OF THRONES

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

$\text{♩} = 55$



8

fp *mp*

8

mp

13 **A** To Coda

mf *mf*

19 **B**

f

29 **C**

p

37 **D**

p

45 **E** D.S. al Coda

p

53

p

Eufônio B \flat B THE GAME OF THRONES

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

$\text{♩} = 55$



First staff of music, measures 1-7. Bass clef, 6/8 time signature. Dynamics: *fp* (measures 1-3), *mp* (measures 4-7). Includes a repeat sign at the end of the first phrase.

Second staff of music, measures 8-12. Bass clef, 6/8 time signature. Dynamics: *mp*. Includes a double bar line with a '2' above it, indicating a second ending.

Third staff of music, measures 13-18. Bass clef, 6/8 time signature. Dynamics: *mf*. Section marker 'A' in a box at measure 13. Ends with 'To Coda'.

Fourth staff of music, measures 19-28. Bass clef, 6/8 time signature. Dynamics: *f*. Section marker 'B' in a box at measure 19.

Fifth staff of music, measures 29-36. Bass clef, 6/8 time signature. Dynamics: *p*. Section marker 'C' in a box at measure 29.

Sixth staff of music, measures 37-44. Bass clef, 6/8 time signature. Dynamics: *p*. Section marker 'D' in a box at measure 37. Includes a triple bar line with a '3' above it, indicating a triplet.

Seventh staff of music, measures 45-52. Bass clef, 6/8 time signature. Dynamics: *p*. Section marker 'E' in a box at measure 45. Ends with 'D.S. al Coda'.

Eighth staff of music, measures 53-56. Bass clef, 6/8 time signature. Dynamics: *p*. Section marker 'Ø' in a circle at measure 53. Ends with a double bar line.

Eufônio C - A THE GAME OF THRONES

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55



First musical staff in bass clef, 6/8 time signature. It begins with a *fp* dynamic marking and a crescendo hairpin. After a repeat sign, there is a rest for two measures, followed by a *mp* dynamic marking and a decrescendo hairpin.

Second musical staff, starting at measure 8. It features a *mp* dynamic marking and a decrescendo hairpin. A first ending bracket labeled '2' spans measures 10-11, which then leads into a second ending bracket.

Third musical staff, starting at measure 13. It is marked with a boxed 'A' and a *mf* dynamic marking. The staff concludes with the instruction 'To Coda'.

Fourth musical staff, starting at measure 19. It is marked with a boxed 'B' and a *f* dynamic marking. The staff features several long, sweeping melodic lines.

Fifth musical staff, starting at measure 29. It is marked with a boxed 'C' and features a decrescendo hairpin. The staff contains sustained notes with long slurs.

Sixth musical staff, starting at measure 37. It is marked with a boxed 'D' and a *p* dynamic marking. A first ending bracket labeled '3' spans measures 37-39, followed by a decrescendo hairpin.

Seventh musical staff, starting at measure 45. It is marked with a boxed 'E' and a *D.S. al Coda* instruction. The staff concludes with a decrescendo hairpin.



53

Eighth musical staff, starting at measure 53. It features a decrescendo hairpin and concludes with a double bar line.

THE GAME OF THRONES

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55



8

8

13

A

To Coda

19

B

29

C

37

D

45

E

D.S. al Coda



53

THE GAME OF THRONES

Tuba / Trombone Contra-baixo

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

♩. = 55

8 *fp* *mp* *mp*

10 **A** *mp* *mp* To Coda

19 **B** *f*

29 **C**

37 **D**

45 **E** *p* *ff* D.S. al Coda

53 \emptyset *ff*

THE GAME OF THRONES

Tuba B \flat

Composição: Ramin Djwadi

Arr.: Laudemir Ramos

$\text{♩} = 55$

10 **A** *mp* *mp* **To Coda**

19 **B** *f*

29 **C**

37 **D**

45 **E** *p* **D.S. al Coda**

53 Coda *ff*