

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

The score is for a full orchestra and includes the following instruments and parts:

- Piano:** *fp* (first system), *mp* (second system), *mp* (third system)
- Violin:** *fp* (first system), *mp* (third system)
- Viola:** *fp* (first system), *mf* (second system)
- Cello:** *fp* (first system), *mf* (second system)
- Electric Bass:** *fp* (first system), *mp* (second system)
- Flute:** *fp* (first system), *mp* (third system)
- Clarinet in Bb:** *fp* (first system), *mp* (second system)
- Alto Sax:** *fp* (first system), *mp* (second system)
- Tenor Sax:** *fp* (first system), *mp* (second system)
- Baritone Sax:** *fp* (first system), *mp* (second system)
- Horn in E:** *fp* (first system), *pp* (third system)
- Trumpet in Bb 1:** *fp* (first system), *pp* (third system)
- Trumpet in Bb 2:** *fp* (first system), *pp* (third system)
- Tenor Trombone 1:** *fp* (first system), *mp* (third system)
- Tenor Trombone 2:** *fp* (first system), *mp* (third system)
- Bass Trombone:** *fp* (first system), *p* (second system)
- Euphonium:** *fp* (first system), *p* (second system)
- Sousaphone:** *fp* (first system), *mp* (second system)
- Timpani:** *fp* (first system), *mp* (second system)
- Drum Set:** *f* (first system), *mf* (second system)
- Bells:** *f* (first system), *mf* (second system)

GAME OF THRONES THEME

This page of the musical score for the Game of Thrones Theme includes the following parts and markings:

- Piano (Pno.):** Features a complex rhythmic pattern with dynamic markings of *mp* and *mp*.
- Violin (Vln.):** Starts with a rest, then plays a melodic line with a dynamic marking of *mp*.
- Viola (Vla.):** Plays a melodic line with a dynamic marking of *mf*.
- Cello (Vc.):** Plays a melodic line with a dynamic marking of *mf*.
- Double Bass (E.B.):** Provides a bass line with a dynamic marking of *mp*.
- Flute (Fl.):** Starts with a rest, then plays a melodic line with a dynamic marking of *mp*.
- Clarinet (B♭ Cl.):** Plays a rhythmic pattern with a dynamic marking of *mp*.
- Saxophones (A. Sx., T. Sx., B. Sx.):** Play rhythmic patterns with dynamic markings of *mp* and *p*.
- Trumpets (B♭ Tpt. 1, B♭ Tpt. 2):** Play melodic lines with dynamic markings of *pp*.
- Trombones (T. Tbn. 1, T. Tbn. 2, B. Tbn.):** Play melodic lines with dynamic markings of *mp* and *p*.
- Euphonium (Euph.):** Plays a melodic line with a dynamic marking of *p*.
- Tuba (Sousa.):** Provides a bass line with a dynamic marking of *mp*.
- Timpani (Timp.):** Plays a rhythmic pattern with dynamic markings of *mp* and *mp*.
- Snare Drum (D. S.):** Plays a rhythmic pattern with a dynamic marking of *mf*.
- Bass Drum (Bls.):** Plays a melodic line with a dynamic marking of *mf*.

This page of the musical score for the Game of Thrones theme features the following instruments and parts:

- Piano (Pno.):** Features a complex rhythmic accompaniment with sixteenth-note patterns and chords, marked *mp*.
- Violin (Vln.):** Carries a melodic line with eighth-note patterns, marked *mp*.
- Viola (Vla.):** Provides harmonic support with a similar melodic line to the violin, marked *mp*.
- Cello (Vc.):** Plays a rhythmic accompaniment with eighth-note patterns, marked *mp*.
- Euphonium (E.B.):** Provides a low-frequency harmonic line, marked *mp*.
- Flute (Fl.):** Carries a melodic line with eighth-note patterns, marked *mp*.
- Clarinet (B♭ Cl.):** Provides harmonic support with a similar melodic line to the flute, marked *mp*.
- Saxophones (A. Sx., T. Sx., B. Sx.):** The Alto Saxophone (A. Sx.) and Tenor Saxophone (T. Sx.) play rhythmic accompaniment with sixteenth-note patterns, marked *mp*. The Baritone Saxophone (B. Sx.) provides harmonic support, marked *mp*.
- Trumpets (B♭ Tpt. 1, B♭ Tpt. 2):** The first trumpet (B♭ Tpt. 1) plays a melodic line with eighth-note patterns, marked *pp*. The second trumpet (B♭ Tpt. 2) provides harmonic support, marked *pp*.
- Trombones (T. Tbn. 1, T. Tbn. 2, B. Tbn.):** The first and second trombones (T. Tbn. 1, T. Tbn. 2) play rhythmic accompaniment with sixteenth-note patterns, marked *mp*. The Baritone Trombone (B. Tbn.) provides harmonic support, marked *mp*.
- Tuba (Euph.):** Provides a low-frequency harmonic line, marked *p*.
- Snare Drum (Sousa.):** Provides a rhythmic accompaniment with eighth-note patterns, marked *mp*.
- Drum Set (Timp., D. S.):** The Timpani (Timp.) and Snare Drum (D. S.) provide a rhythmic accompaniment with eighth-note patterns, marked *mf*.
- Bass Drum (Bls.):** Provides a low-frequency rhythmic accompaniment with eighth-note patterns, marked *mf*.

25

Pno. *mp* *f*

Vln. *mp* *f*

Vla. *f*

Vc. *f*

E.B. *mp* *f*

Fl. *f*

B♭ Cl. *f*

A. Sx. *f*

T. Sx. *f*

B. Sx. *f*

Hn. *f*

B♭ Tpt. 1 *f*

B♭ Tpt. 2 *f*

T. Tbn. 1 *mp* *f*

T. Tbn. 2 *mp* *f*

B. Tbn. *mp* *f*

Euph. *mp* *f*

Sousa. *mp* *f*

Timp. *mp* *f*

D. S. *mf* *f*

Bls. *mf* *f*

This page of the musical score for the Game of Thrones theme features a variety of instruments. The piano part (Pno.) is at the top, with a complex rhythmic pattern in the right hand and a more melodic line in the left. The strings (Vln., Vla., Vc.) provide a rich harmonic texture. The woodwinds (Fl., B♭ Cl., A. Sx., T. Sx., B. Sx., Hn.) and brass (B♭ Tpt. 1, B♭ Tpt. 2, T. Tbn. 1, T. Tbn. 2, B. Tbn., Euph., Sousa., Timp., D. S., Bls.) sections are arranged in a dense, layered fashion, contributing to the epic and dramatic feel of the music. The score is written in a key signature of two flats and a common time signature.

To Coda

44

Pno. *mf*

Vln. *mf* *mp* *mf* *mp*

Vla. *mp* *mf* *mp*

Vc. *mf*

E.B. *mf*

Fl. *p* *mf*

B♭ Cl. *mf*

A. Sx. *p* *f* *mp*

T. Sx.

B. Sx. *mp*

Hn.

B♭ Tpt. 1

B♭ Tpt. 2

T. Tbn. 1

T. Tbn. 2

B. Tbn.

Euph.

Sousa. *mp*

Timp.

D. S.

Bls.

D.S. al Coda

⊕

This page of the musical score contains the following instruments and parts:

- Piano (Pno.):** Treble and bass staves, playing a rhythmic accompaniment with a *ff* dynamic.
- Violin (Vln.):** Treble staff, playing sustained chords and a melodic line with a *ff* dynamic.
- Viola (Vla.):** Treble staff, playing sustained chords with a *ff* dynamic.
- Violoncello (Vc.):** Bass staff, playing sustained chords with a *ff* dynamic.
- Double Bass (E.B.):** Bass staff, playing sustained chords with a *ff* dynamic.
- Flute (Fl.):** Treble staff, playing sustained chords with a *ff* dynamic.
- Bass Clarinet (B♭ Cl.):** Treble staff, playing a rhythmic accompaniment with a *ff* dynamic.
- Alto Saxophone (A. Sx.):** Treble staff, playing sustained chords with a *ff* dynamic.
- Tenor Saxophone (T. Sx.):** Treble staff, playing sustained chords with a *ff* dynamic.
- Bass Saxophone (B. Sx.):** Treble staff, playing sustained chords with a *ff* dynamic.
- Horn (Hn.):** Treble staff, playing sustained chords with a *ff* dynamic.
- Bass Trumpet 1 (B♭ Tpt. 1):** Treble staff, playing sustained chords with a *ff* dynamic.
- Bass Trumpet 2 (B♭ Tpt. 2):** Treble staff, playing sustained chords with a *ff* dynamic.
- Tenor Trumpet 1 (T. Tbn. 1):** Bass staff, playing sustained chords with a *pp* dynamic that increases to *ff*.
- Tenor Trumpet 2 (T. Tbn. 2):** Bass staff, playing sustained chords with a *pp* dynamic that increases to *ff*.
- Bass Trumpet (B. Tbn.):** Bass staff, playing sustained chords with a *pp* dynamic that increases to *ff*.
- Euphonium (Euph.):** Bass staff, playing sustained chords with a *pp* dynamic that increases to *ff*.
- Sousaphone (Sousa.):** Bass staff, playing a rhythmic accompaniment with a *ff* dynamic.
- Timpani (Timp.):** Bass staff, playing a rhythmic accompaniment.
- Drum Set (D. S.):** Drum staff, playing a rhythmic accompaniment.
- Baritone (Bls.):** Bass staff, playing sustained chords.

Piano

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

Piano

fp *mp*

1

Pno.

mp *mp*

§

Pno.

mp *mp*

2

Pno.

mp *mp*

B

Pno.

mp *mp*

3

Pno.

f *f*

C

Pno.

Musical score for measures 33-38. The piece is in B-flat major (two flats) and 4/4 time. The right hand features a melodic line with eighth-note patterns, while the left hand provides a steady accompaniment of eighth notes. Measure 33 starts with a fermata over the first note. Measure 38 ends with a fermata over the final note.

To Coda

Pno.

Musical score for measures 39-44. The right hand continues with eighth-note patterns, and the left hand has a similar accompaniment. Measure 44 ends with a fermata over the final note.

Pno.

Musical score for measures 45-50. The right hand has a melodic line with eighth notes, and the left hand has a bass line with eighth notes. The dynamic marking *mf* is present in both hands. Measure 50 ends with a fermata over the final note.

D

Pno.

Musical score for measures 51-56. The right hand has a melodic line with eighth notes, and the left hand has a bass line with eighth notes. Measure 56 ends with a fermata over the final note.

D.S. al Coda

Pno.

Musical score for measures 57-62. The right hand has a melodic line with eighth notes, and the left hand has a bass line with eighth notes. The dynamic marking *ff* is present in both hands. Measure 62 ends with a fermata over the final note. A Coda symbol (a circle with a cross) is placed above the final measure.

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

fp 1

mp 2

B

3

f

C To Coda

mp *mf* *mp* D

54 *ff* D.S. al Coda

63

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

1

6

2

B

14

22

3

C

31

To Coda

41

D

50

D.S. al Coda

58

ff

A

GAME OF THRONES THEME

RAMIN DJAWADI
Arr.: Laudemir Ramos

A

1

10

2

18

B

3

C

To Coda

57

D

D.S. al Coda

60

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

1

Musical staff 1: Bass clef, 6/8 time signature. Notes: G2, A2, B2, C3, D3, E3, F3, G3. Dynamics: *fp*, *mp*, *mp*. Includes a section sign § and a circled '2'.

10

Musical staff 2: Bass clef, 6/8 time signature. Notes: G2, A2, B2, C3, D3, E3, F3, G3. Dynamics: *mp*, *mp*.

B

3

Musical staff 3: Bass clef, 6/8 time signature. Notes: G2, A2, B2, C3, D3, E3, F3, G3. Dynamics: *mp*, *mp*, *f*.

30

C

Musical staff 4: Bass clef, 6/8 time signature. Notes: G2, A2, B2, C3, D3, E3, F3, G3. Dynamics: *mp*, *mp*, *f*.

To Coda

40

Musical staff 5: Bass clef, 6/8 time signature. Notes: G2, A2, B2, C3, D3, E3, F3, G3. Dynamics: *mf*.

D

49

Musical staff 6: Bass clef, 6/8 time signature. Notes: G2, A2, B2, C3, D3, E3, F3, G3. Dynamics: *mf*.

D.S. al Coda

58

Musical staff 7: Bass clef, 6/8 time signature. Notes: G2, A2, B2, C3, D3, E3, F3, G3. Dynamics: *ff*.

⊕

Musical staff 8: Bass clef, 6/8 time signature. Notes: G2, A2, B2, C3, D3, E3, F3, G3. Dynamics: *ff*.

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

1

2

B

3

C

D

D

D

A

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

Musical staff 1: Clarinet in B \flat 1, measures 1-5. Dynamics: *fp*, *mp*. Includes a circled '1' at the end.

Musical staff 2: Clarinet in B \flat 1, measures 6-10. Dynamics: *mp*. Includes a circled '2' at the end.

Musical staff 3: Clarinet in B \flat 1, measures 11-18. Dynamics: *mp*. Includes a circled '3' at the end.

B

Musical staff 4: Clarinet in B \flat 1, measures 19-27. Dynamics: *mp*.

3

Musical staff 5: Clarinet in B \flat 1, measures 28-34. Dynamics: *f*.

C

Musical staff 6: Clarinet in B \flat 1, measures 35-40. Dynamics: *f*.

To Coda

Musical staff 7: Clarinet in B \flat 1, measures 41-46. Dynamics: *mf*.

Musical staff 8: Clarinet in B \flat 1, measures 47-58.

D

Musical staff 9: Clarinet in B \flat 1, measures 59-68.

D.S. al Coda

Musical staff 10: Clarinet in B \flat 1, measures 69-74. Dynamics: *ff*.

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

Musical staff 1: Clarinet in B \flat 2, measures 1-5. Dynamics: *fp*, *mp*. Includes a circled '1' at the end.

Musical staff 2: Clarinet in B \flat 2, measures 6-10. Dynamics: *mp*. Includes a circled '2' at the end.

Musical staff 3: Clarinet in B \flat 2, measures 11-18. Dynamics: *mp*. Includes a circled '3' at the end.

Musical staff 4: Clarinet in B \flat 2, measures 19-27. Dynamics: *mp*. Includes a circled '3' at the end.

Musical staff 5: Clarinet in B \flat 2, measures 28-34. Dynamics: *f*. Includes a circled '3' at the end.

Musical staff 6: Clarinet in B \flat 2, measures 35-40. Dynamics: *f*.

Musical staff 7: Clarinet in B \flat 2, measures 41-46. Dynamics: *mf*. Includes "To Coda" text.

Musical staff 8: Clarinet in B \flat 2, measures 47-58.

Musical staff 9: Clarinet in B \flat 2, measures 59-68. Includes "D.S. al Coda" text.

Musical staff 10: Clarinet in B \flat 2, measures 69-74. Dynamics: *ff*. Includes a circled '3' at the end.

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

1

2

B

3

C

To Coda

mf

D

D.S. al Coda

\oplus

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

fp *mp*

1

mp

2

mp *mp* *mp*

B

mp

mp

3

f

C

f

p

To Coda

D

f *mp*

D.S. al Coda

mp

GAME OF THRONES THEME

RAMIN DJAWADI
Arr.: Laudemir Ramos

A ①

fp *mp* *mp*

4

11 *mp* *mp*

② **B**

mp

23

③ *f*

C

35

To Coda **D**

41 *p*

8

D.S. al Coda \oplus

55 *ff*

63

GAME OF THRONES THEME

RAMIN DJAWADI
Arr.: Laudemir Ramos

A **1**

fp *mp* *mp*

4

11

mp *mp*

2 **B**

mp

23

3

f

C

35

To Coda **D**

41 *p*

8

D.S. al Coda \oplus

55 *ff*

63

Δ Δ Δ

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

The musical score is written for Baritone Sax in 6/8 time. It consists of several staves of music with various dynamics and performance markings.

- Section A:** Starts at measure 1 with a dynamic of *fp* (fortissimo piano), transitioning to *mp* (mezzo-piano) by measure 4. A section marker 'A' is placed above the staff.
- Section B:** Starts at measure 12 with a dynamic of *mp*, transitioning to *p* (piano) by measure 16. A section marker 'B' is placed above the staff.
- Section C:** Starts at measure 24 with a dynamic of *f* (forte). A section marker 'C' is placed above the staff.
- Section D:** Starts at measure 40 with a dynamic of *mp*. A section marker 'D' is placed above the staff. A measure rest of 6 measures is indicated above the staff.
- Section E:** Starts at measure 54 with a dynamic of *ff* (fortissimo).
- Section F:** Starts at measure 62 with a dynamic of *ff*.

Other markings include accents (>), slurs, and a 'To Coda' instruction at measure 40. A 'D.S. al Coda' instruction is placed below the staff at measure 54. A section marker '3' is placed above the staff at measure 24. A section marker '6' is placed above the staff at measure 40. A section marker '1' is placed to the left of the first staff, and a section marker '2' is placed to the left of the second staff.

Horn in E \flat

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

1 *fp* 2

7 *pp* 2 *pp* *mp* 2

16 2 B

22

27 3 *f* C

35 To Coda

45 8 D D.S. al Coda 8

\emptyset \wedge \wedge \wedge

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

B

C

D D.S. al Coda

To Coda

11

19

26

33

38

43

63

fp

pp

f

4

2

2

2

2

2

8

8

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

26

27

28

29

30

31

32

33

34

35

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37

38

39

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42

43

44

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46

47

48

49

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51

52

53

54

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56

57

58

59

60

61

62

63

64

65

66

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A ①

fp *pp*

11 ②

pp *pp*

B

19

pp

26 ③

f

C

33

38

To Coda **D** **D.S. al Coda**

43 *8* *8*

63

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A 4 2 2 1

fp *pp*

11 *pp* 2 2

B 19 *pp* 3

26 *f*

C 33 38

D D.S. al Coda 43 8 8 \emptyset

To Coda 63

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A ①

fp 4 2 *pp* \textasciitilde \textasciitilde \textasciitilde 2

11 *pp* 2 *pp* 2

B ②

19 *pp* 3

26 *f*

C

33

38

To Coda **D** **D.S. al Coda** \emptyset

43 8 8

63

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

fp *mp*

1

mp

15

mp

2

19

mp

B

23

mp

27

f

3

34

C

To Coda

D

43

pp *ff*

D.S. al Coda

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

Musical staff 1: Tenor Trombone 2, measures 1-4. Key signature: two flats, time signature: 6/8. Dynamics: *fp*, *mp*. Includes a fermata over measures 3-4.

1

Musical staff 2: Tenor Trombone 2, measures 5-15. Key signature: two flats, time signature: 6/8. Dynamics: *mp*. Includes a repeat sign and a fermata over measures 14-15.

2

Musical staff 3: Tenor Trombone 2, measures 16-32. Key signature: two flats, time signature: 6/8. Dynamics: *mp*. Includes a fermata over measures 31-32.

B

Musical staff 4: Tenor Trombone 2, measures 33-42. Key signature: two flats, time signature: 6/8. Dynamics: *mp*. Includes a fermata over measures 41-42.

3

Musical staff 5: Tenor Trombone 2, measures 43-52. Key signature: two flats, time signature: 6/8. Dynamics: *f*. Includes a fermata over measures 51-52.

C

Musical staff 6: Tenor Trombone 2, measures 53-62. Key signature: two flats, time signature: 6/8. Dynamics: *f*.

To Coda

D

D.S. al Coda

Musical staff 7: Tenor Trombone 2, measures 63-72. Key signature: two flats, time signature: 6/8. Dynamics: *pp*, *ff*. Includes a fermata over measures 71-72.

Musical staff 8: Tenor Trombone 2, measures 73-82. Key signature: two flats, time signature: 6/8. Dynamics: *ff*. Includes a fermata over measures 81-82.

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

1

2

fp

mp

2

mp

2

B

mp

mp

3

f

C

To Coda

D

D.S. al Coda

pp

ff

8

4

\emptyset

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

1

Musical staff 1: Bass clef, 6/8 time signature. Notes: G₂, A₂, B₂, C₃, D₃, E₃, F₃, G₃. Dynamics: *fp*, *p*, *p*. Includes a section sign.

10

Musical staff 2: Bass clef, 6/8 time signature. Notes: G₃, A₃, B₃, C₄, D₄, E₄, F₄, G₄. Dynamics: *p*, *mp*.

B

3

20

Musical staff 3: Bass clef, 6/8 time signature. Notes: G₄, A₄, B₄, C₅, D₅, E₅, F₅, G₅. Dynamics: *p*, *mp*, *f*.

30

Musical staff 4: Bass clef, 6/8 time signature. Notes: G₅, A₅, B₅, C₆, D₆, E₆, F₆, G₆. Dynamics: *mp*.

C

To Coda

40

Musical staff 5: Bass clef, 6/8 time signature. Notes: G₆, A₆, B₆, C₇, D₇, E₇, F₇, G₇. Dynamics: *pp*. Includes rests of 8 and 4 measures.

D

D.S. al Coda

58

Musical staff 6: Bass clef, 6/8 time signature. Notes: G₇, A₇, B₇, C₈, D₈, E₈, F₈, G₈. Dynamics: *ff*.

Musical staff 7: Bass clef, 6/8 time signature. Notes: G₈, A₈, B₈, C₉, D₉, E₉, F₉, G₉. Dynamics: *mp*. Includes accents.

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

Musical staff 1: Euphonium part, measures 1-4. Dynamics: *fp*, *p*. Includes a repeat sign.

1

Musical staff 2: Euphonium part, measures 5-8. Dynamics: *p*.

2

B

Musical staff 3: Euphonium part, measures 9-12. Dynamics: *mp*, *p*.

3

Musical staff 4: Euphonium part, measures 13-16. Dynamics: *mp*, *f*.

Musical staff 5: Euphonium part, measures 17-24. Dynamics: *mp*.

C

Musical staff 6: Euphonium part, measures 25-33. Dynamics: *pp*, *ff*. Includes "To Coda" and "D.S. al Coda" markings.

Musical staff 7: Euphonium part, measures 34-42. Dynamics: *pp*, *ff*.

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

1

8 *fp* *mp* *mp*

2

10 8 *mp* *mp*

B

3

20 8 *mp* *mp* *f*

C

30 8 *mp*

To Coda

40 8 *mp*

D

49 8 *mp*

D.S. al Coda

58 8 *ff*

GAME OF THRONES THEME

RAMIN DJAWADI

Arr.: Laudemir Ramos

A

1 *f* *mf* $\%$

8 *mf*

2 **B**

15

22

3

27 *f*

C To Coda

35

D D.S. al Coda

45 8 8

\emptyset